

SCI-FI, FANTASY & HORROR FICTION

SPRING 2024



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from the novel *Grey* by Carlos Sisí

FANTASY



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COMPANION BOOKS



ASIER MORENO was nine years old when he first read that in a hole in a ground there lived a hobbit, and ever since dreamed of becoming a writer. Much like Thoreau, at the age of twenty he decided to travel to the Pyrenees to experience life at its fullest. A recipient of the AGIFES Prize for Journalism and Mental Health, in 2020 he published his first novel *Let the Wolves Take the World* under the pseudonym Adur Raita. The grimdark thriller *Daughter of the Border* was the winner of the XVIII Minotauro Prize.

DAUGHTER OF THE BORDER

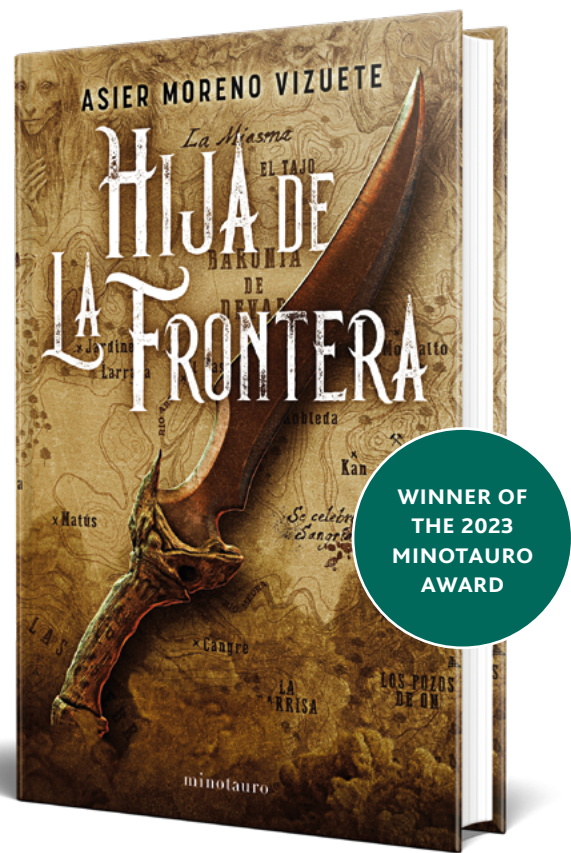
- POST-APOCALYPTIC FANTASY
- FAMILY BONDS
- DARK & GRITTY ADVENTURE
- SECRETS & LIES
- AMBIGUOUS MORALS

Mad Max meets Dune in this gripping, fast-paced grimdark novel which meditates on the pain and conflict that resides deep in the human spirit

Young woman Ilda, better known as The Splinter, is a Bootbreaker, a guide that shepherds travellers across The Border, helping them steer clear of the dangers that roam this desert. Her world is run by the kraes, warlords who had been living peacefully since the last civil war. However, when she comes back from one of her last missions across The Border, she discovers one of the kraes has died without descendants and war has broken out again. Worst of all, she gets winds of her father, The Cross, the best Bootbreaker to ever have trodden this godforsaken dust, has been killed.

Long time ago, Ilda left her home as a way of running from a past that torments her. However, the strong bond that, despite all the pain, despite all the lies; still unites her to The Cross makes her coming back determined to take revenge on his father's murderers. As she finds her way back home, Ilda won't just have to come to terms with the dangers posed by the war, the burning desert, the daimons and devastated villages, but all the stories her father told her which turn out to be lies. Ilda embarks on a journey between two worlds and two times, forcing her to come face to face with the little girl she once was and, perhaps, find echoes of her true self.

RIGHTS SOLD TO: Eksmo (Russia).



WINNER OF THE 2023 MINOTAURO AWARD

MINOTAURO • 142,103 WORDS • 368 PAGES • OCTOBER 2023
• ENGLISH SAMPLE AVAILABLE

A dark and bloody fantasy novel in the style of Joe Abercrombie, Steven Erikson or George R.R. Martin which throws the reader into a post-apocalyptic yet magical world, where rifles are fired alongside spells and demons whisper in the shadows of cities buried by dust.

The novel is composed by different layers. Just in its intense and poetic ending, all the pieces of the puzzle finally fit together to reveal the most heart-breaking of the truths. Not only a story of revenge but also a story of forgiveness and redemption which encourages the reader to find light even in the darkest moments.



MARÍA ZARAGOZA is an author and screenwriter who has published a dozen titles including novels, comics and short story collections, winning the Ateneo Joven de Sevilla and Ateneo de Valladolid prizes, among others. Her stories have been included in numerous anthologies and specialist publications. She has also ventured into children's and young adult literature with *Baba Yagá* illustrated by El Rubencio.

HELL IS A TEENAGE GIRL

- 80'S NOSTALGIA
- SHORT STORIES
- BLOODCURDLING
- WICKED-GOTHIC FANTASY

A new collection of gothic tales ranging from the magical to the terrifying, and from the personal to the downright nasty

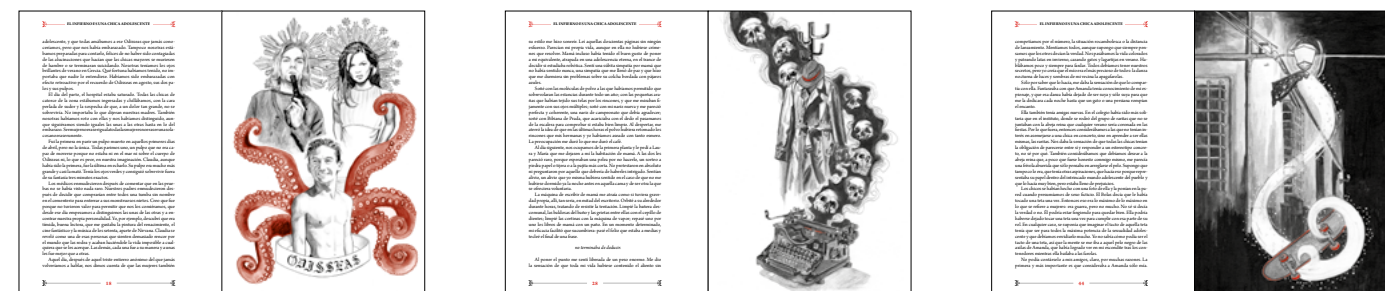
Girls that decide to be bad one summer end up destroying their friendship and their innocence; teenagers impregnated by octopuses; kids that decide to destroy what they don't understand; a summer plagued by insects due to contamination, or perhaps witchcraft; flying nuns; far-right terrorist attacks; people hit by trains; a bigoted father that turns girls into monsters; weavers of women's destinies; authors possessed by their typewriters; children that plan the perfect crime; friendships that end in disgrace; girls robbed of their identities; boys devoured by their own pig-headedness; anorexia and bulimia; Kurt Cobain, Kate Moss and Drew Barrymore.

A world of teens and children on the brink of adulthood. Fear, confusion, adventure and death reign in this thrilling throwback to the 80s and 90s.

Written by María Zaragoza and illustrated by Ana María Alcañiz, these stories for adults have few adult characters, show childhood to be the hostile, unsettling territory that it can be.



MINOTAURO • 53,200 WORDS • 180 PAGES • NOVEMBER 2023





ROGER TARRÉS grew up in an environment full of nature, fantasy novels and science fiction series. He studied Physics and specialised in History and Communication of Science. He currently combines his work as a financial consultant with writing. With the trilogy *Children of Eodhum*, he has won the 2023 Llibreter Prize.

CHILDREN OF EODHUM 1.

THE GREEN MENACE

FEMALE LEADERSHIP MAGIC & LEGENDARY POWERS

SISTERHOOD ADVENTURES YOUNG ADULT

A young warrior seeks justice and confronts her enemies amid fierce power struggles

Astrid lives in the Frozen Mountain Range, a place far from other civilisations, with her father and her sister. Long ago, her world was ruled by gods and magic, but now only a single power remains: an indestructible and ever-transforming power, possessed by only few, and that since its creation has only caused suffering, sadness, war, and death.

Astrid has blue eyes that give her the gift of slowing down time. What's more, she is skilled with a bow, an ability that makes her the best defender of her village. The peace is interrupted the day that some green-eyed assassins annihilate her people, ravage the city, and kidnap her sister Dálida. Although she has never gone further than the surrounding forests, Astrid decides to embark on an adventure to find her sister. On her journey, Astrid meets Runuc, a red-eyed Niburesh militant with the gift of immortality, and Yagon, a former commander of Hímdor, to whom she soon becomes attracted.

Roger Tarrés invents a fictitious kingdom and flees from the stereotypes of the male hero by presenting a powerful heroine reminiscent of female figures typical of medieval literature such as Amazonians, witches, or Joan of Arc.



FANBOOKS • 167,242 WORDS • 512 PAGES • OCTOBER 2020
• ENGLISH SAMPLE AVAILABLE

CHILDREN OF EODHUM 2.

THE FIVE ARMIES

LOVE STORY WAR BETWEEN CIVILIZATIONS

POWERFUL HEROINE MAGICAL SETING

Second installment of this galloping trilogy in which Astrid should take the leadership

After escaping from Hálida prison, Astrid, Yagon and the rest of their entourage try to get to safety. Hoping to save humanity from the green menace, they decide to search for the clues that explain the connection between the coloured eyes and the legendary powers they bring. Meanwhile, the armies of the different kingdoms prepare for the fight. Indrim's interests clash with Ashuram's claims and war inevitably approaches.

The fantasy overtones of *The Lord of the Rings* meets the medieval atmosphere of *Game of Thrones* and the twisty adventures of *The Idhun Chronicles*.



FANBOOKS • 156,005 WORDS • 464 PAGES • MARCH 2022

CHILDREN OF EODHUM 3.

THE BLUE ARROW

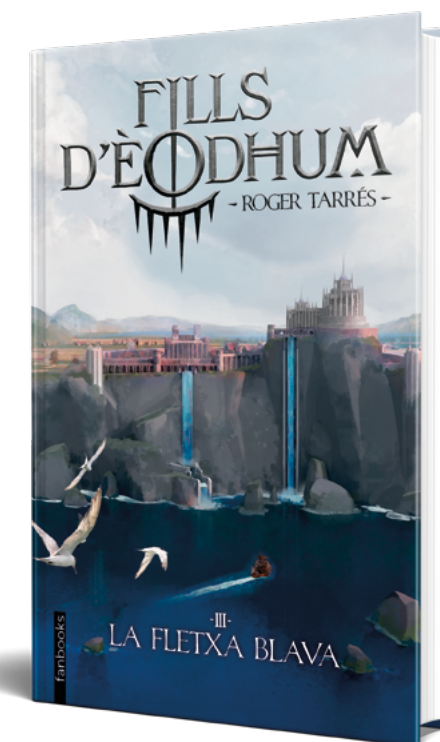
ADVENTURE ROMANTIC LOVE STORY SUSPENSE

MAGIC AND ANCIENT POWER CROSSOVER

Discover the much-anticipated ending to the Children of Eodhum saga!

After escaping from the clutches of Yurum and Sharliah and setting sail on the Sea of Albat, Yagon and Merkor approach Hímdor just as Astrid reaches Adwish. Separated but determined to defend themselves against Indrim's green menace, they set out to find Ashuram's powers and the legendary weapons that they need to do so.

If they are to put an end to the hatred that the children of Eodhum once spread over the six kingdoms, they will have to fight a great battle looming on the horizon.



FANBOOKS • 156,753 WORDS • 512 PAGES • OCTOBER 2023



KEIZ NOYERS studied Applied Maths at Edinburgh University and has always been a dedicated fan of fantasy literature and stories which tend towards the romantic. *Heart of a Hunter* is her first novel that was selected by Crossbooks for their list of Young Talent.

HEART OF A HUNTER

ROMANTASY ENEMIES-TO-LOVERS EPIC HERO

ADDICTIVE ADVENTURE FEMALE LEADERSHIP

LOVE TRIANGLE WORLDBUILDING

An unputdownable romantasy for fans of international hits such as Sarah J. Mass' Throne of Glass and A Deadly Education by Naomi Novik

Amira Shawn knows what it takes to be a member of the Order: obedience, discipline and ruthlessness. In her world, monsters don't just exist in fairy tales, they live on the Otherside, the magical realm beyond the portals. If she wants to become a guard worthy of the Ocaso institute, Amira must learn to control her feelings, especially now that she's been paired up with the irritating Ezra Falco. Nevertheless, on their first mission to the Otherside, her emotions get the better of her, and she finds herself stranded in the Unknown.

Her only hope of survival is by making a deal with Vanyr, a mysterious and beguiling demon. He will help her escape, so long as she accompanies him on a dark, labyrinthine journey that will make her question everything she thought she knew about the Otherside, the Order and herself.

With a delicate, agile and addictive prose, Keiz Noyers presents a fast-paced plot in which risky missions and deadly trials are combined with simmering sexual tension, love and friendship.



CROSSBOOKS • 120,577 WORDS • 496 PAGES • JULY 2023

IGUAZEL SERÓN is a writer and journalist. She is the author of the children's saga about magical girls, *The Zodiac League, Nadia and Aidan. A Brawl Stars Adventure* and the young adult romance novel *Let Me Forget You. White Silk, Mauve Fire* is the second novel she has co-written with Marta Álvarez.

MARTA ÁLVAREZ is a fantasy writer and author of the *Mystical* and *Dark Mystical* sagas, as well as the standalone novels, *Mysticart: The Art of the Mystical* and *Mysticland: The Legend of the Five Queens*, as well as *School of Villains*, among other titles.

WHITE SILK, MAUVE FIRE

ADVENTURES WORLDBUILDING ASIAN VIBES

MAGIC STEAMPUNK

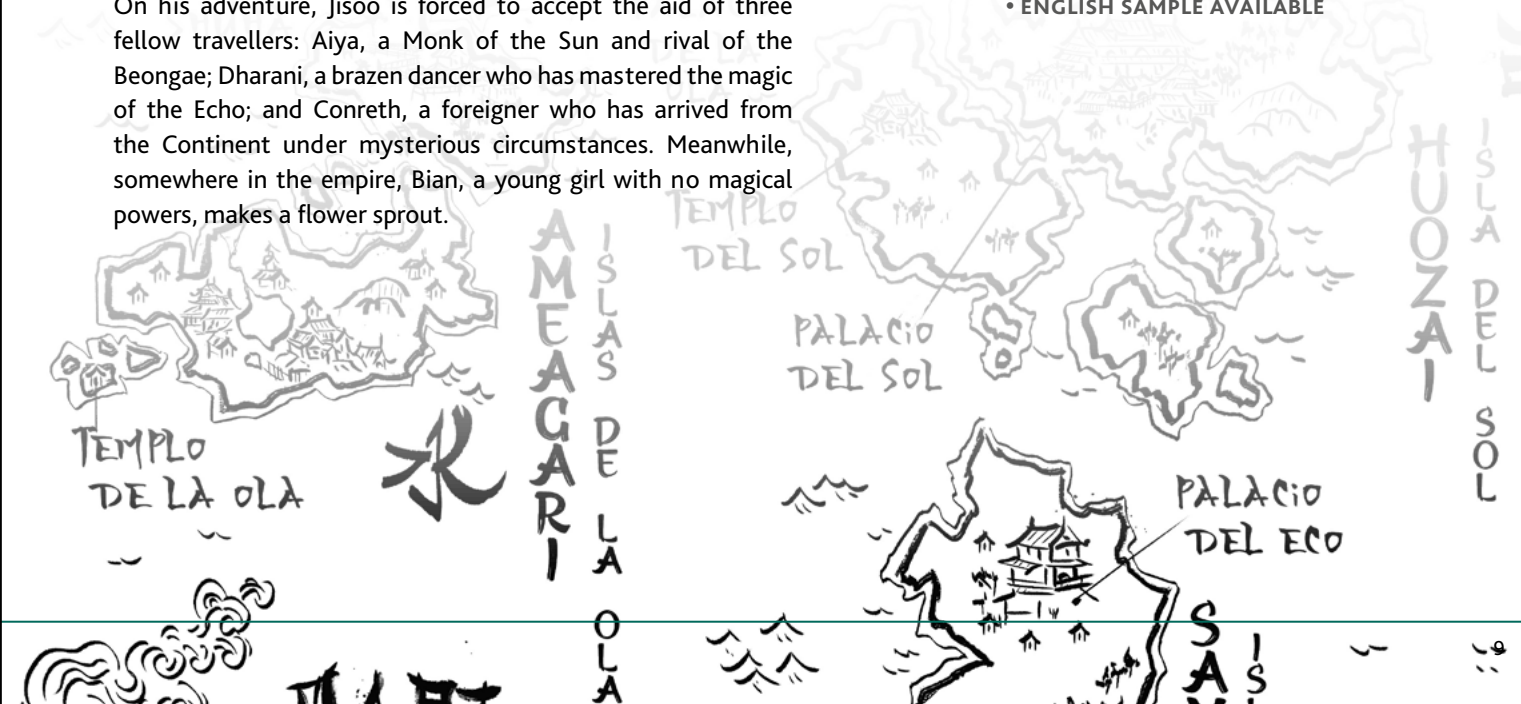
An Asian-inspired fantasy with steampunk touches that combines, in perfect balance, an adventure novel with exciting worldbuilding

Princess Jisun of the Beongae dynasty, Daughter of the Storms, disappears after a mysterious attack: an inferno of mauve flames that not even the Monks of the Sun, protectors of the empire, have been able to control. No one knows who is behind the attack or where Jisun is. Her brother, Prince Jisoo Beongae, is tasked with the mission to find her, an investigation he must carry out with the utmost discretion, for those responsible for the mauve fire could be hiding anywhere: in the other dynasties, on the ship from the Continent that has arrived on Losbite shores for the first time in sixteen years... or in the shadows of the Beongae palace itself.

On his adventure, Jisoo is forced to accept the aid of three fellow travellers: Aiya, a Monk of the Sun and rival of the Beongae; Dharani, a brazen dancer who has mastered the magic of the Echo; and Conreth, a foreigner who has arrived from the Continent under mysterious circumstances. Meanwhile, somewhere in the empire, Bian, a young girl with no magical powers, makes a flower sprout.



MINOTAURO • 170,450 WORDS • 432 PAGES • MAY 2023
• ENGLISH SAMPLE AVAILABLE





CARLOS SISÍ surprised the Spanish public with his series *The Walkers*, which described a zombie apocalypse in the south of Spain and became a sales phenomenon in 2009. He is also author of *The Hour of the Sea* and winner of the 10th Minotauro Award for Pantheon. His trilogy has captivated thousands of readers.

GREY

ALIENS ROUSING THRILLER SURVIVAL

A thrilling vision of the future of humanity, with echoes of Independence Day and Close Encounters of the Third Kind

One day, Doctor Chase Ward, the most respected astrophysicist of his generation, is visited by a government agent. His expertise is required to analyse an extra-terrestrial object dredged up from the ocean floor, which points toward the existence of a civilisation more advanced than humanity.

As Dr Ward works to solve an incommensurable mystery which brings him face to face with questions about the Universe and the nature of mankind, humanity bears incredulous witness to the arrival of giant alien spaceships in Earth's atmosphere. Though they remain motionless and don't appear to show signs of life, tension, distrust and hysteria spread exponentially among the population, as world governments prepare to launch an armed offensive that could have devastating consequences.

Grey is a stark reflection on humanity's tendency to respond to fear of the unknown with violence. In the classic tradition of science fiction, the action of the story begins with the Ward's analysis of the alien object before spiralling outwards to consider the social, political and even religious implications that such a discovery brings with it.

A story about first encounters with a hefty dose of action which gives way to hope, along with the idea that racial and cultural diversity might be preserved.



MINOTAURO • 110,000 WORDS • 356 PAGES • MAY 2024

"If we weren't able to stand the idea of a man kissing another man, or the fact that people have different coloured skin[...] how were we ever going to accept that an extra-terrestrial civilisation might want to visit us? They're not the grey ones. We are."



JUANJO GÓMEZ CADENAS is a renowned scientist and writer. His best-known works of non-fiction are *The Nuclear Ecologist* and *Virus: The Billion-Year War* (with Juan Botas), both released with Espasa, with whom he has also published *Strange Material* and *Spartana*. His latest novel, *Neanderthal Nation*, is a timely, outstanding exposé of the moral dilemmas posed by advances in certain scientific fields.

NEANDERTHAL NATION

MORAL DILEMMA SCIENCE DYSTOPIA
INTERTWINED STORIES ARTIFICIAL INTELLIGENCE

A vivid, dystopic page-turner as terrifying and disturbing as The Handmaid's Tale and as heart-pounding as Jurassic Park

In the world of the near future, artificial intelligence has become an integral part of citizens' daily lives, creating ever widening inequality between social classes. Gala Salinas, a young and highly respected scientist, is at work researching the uses of cloning in the fight to cure malaria and other deadly diseases. After a series of successful experiments which earn her international prestige, she decides to use her work to cross the final frontier and create a clone of neanderthal man, the early species of human which disappeared from the face of the Earth tens of millions of years ago.

The ethical dilemmas posed by the revival of another species of human, as well as Gala's obsession with cloning, are intertwined with a narrative which shifts between two different time frames. The first, set at the end of the palaeolithic era, follows the Aitz clan, a family of neanderthals who come into contact with tribes of modern humans and, in doing so, must confront the danger of the extinction of their kind. In the second, Dr Ruth Peres is attempting to establish a network of healthcare centres across the Central African Republic. The threads of these three electrifying stories converge to reveal unexpected consequences and moral quandaries when cloning human beings becomes a reality.



ESPASA • 138,272 WORDS • 464 PAGES • APRIL 2024
• ENGLISH SAMPLE AVAILABLE

A novel which simultaneously explores the distant past of over 40,000 years ago and the very near future, in which AI has become an insidious part of daily life, and the potential of science and technology has reached dizzying and terrifying heights.



SABINO CABEZA holds a degree in Psychology from the University of Valencia, and is an officer in the Air Force and a practicing psychoanalyst. His love of science fiction and fantasy goes back a long way. He grew up reading the masters of the genre: Poul Anderson, Ray Bradbury, Philip K. Dick, Tolkien, Jules Verne, and Ursula K. Le Guin. His love for astronomy and his fascination for the mysteries of the universe are reflected in his first novel, *Dark Frontier*, which won the 2020 Minotauro Award.

TAKARABUNE

FATHER-DAUGHTER BONDS WORLDBUILDING
 EPIC JOURNEY FEMALE-DRIVEN FICTION

A philosophical space opera, where action and adventure find their perfect balance around transcendental issues such as loneliness or the future of humanity

Thorion is an engineer of the Takarabune, a starship that has been voyaging the space for almost a thousand years. He believes he is the only one who visits the Vantage Point, the place on the ship where their final destination, the distant world of Itaca, can be distinguished. Until one day, he comes across Nikkal, a young woman who also is unafraid of taking a look into the space.

For generations, the crew of the Takarabune has been born, worked and died aboard the ship. Its inhabitants have developed a society, experienced love, and also war. And now, the journey seems to be coming to an end.

However, Thorion, and his daughter Crisol after him, will face unexpected vicissitudes to reach Itaca.



MINOTAURO • 150,000 WORDS • 368 PAGES • SEPTEMBER 2023

DARK FRONTIER

FEMALE-DRIVEN FICTION SPACE OPERA
 TRAVEL IN TIME WORMHOLE

A well-written novel in the best tradition of space adventure stories

In the year 2560, humanity has managed to expand to 8,000 planets thanks to anagravonic motors that allow interspace-exspace leaps. Captain Florence Schiaparelli, known in the Federal Fleet as Florence Halflife, along with the crew of the Banshee, is on a mission to obtain all the data possible about a black hole that she herself has christened The Eye of God.

Suddenly, they detect an unidentified and mysterious ship trapped near the event horizon of the wormhole. It seems impossible, but they discover it is a spaceship which disappeared thousands of years ago: the Necromancer, led by the fearless Captain Ursa Krasnaia.

At that point, Florence Schiaparelli must decide whether to risk everything to rescue the legendary ships' crew. A risky mission because all of them can get lost in the black hole forever.

Dark Frontier is a work that explores the secrets of the universe and the inexhaustible curiosity of the human being to discover them.



WINNER OF THE 2020 MINOTAURO AWARD

MINOTAURO • 96,008 WORDS • 320 PAGES • APRIL 2020
 • ENGLISH SAMPLE AVAILABLE

"Science fiction should never lose sight of humanism and that is something that this novel does very well. Beyond her classic and meticulous approach, a passionate heart for human relations and cooperation strongly lingers in it."

P. ROBERTO JIMÉNEZ, JURY FOR THE 2020 MINOTAURO AWARD

"Ships rescue other ships because the enemy is not the other, but the unknown. This is the first national classic of (philosophical) hard science fiction of the 21st century."

LAURA FERNÁNDEZ, AUTHOR OF *MRS. POTTER ISN'T EXACTLY FATHER CHRISTMAS*

RIGHTS SOLD TO: Eksmo (Russia).



"A story that humanizes the epic and narrates space-time through details and emotions."

SOFÍA RHEI, AUTHOR OF *NEWROPÍA*



JOANA MARCÚS is a YA writer who made her debut in Wattpad. There her unputdownable stories obtained several recognitions and awards, and conquered the heart of 1.2 million followers.

FIRE TRILOGY 1. CITIES OF SMOKE

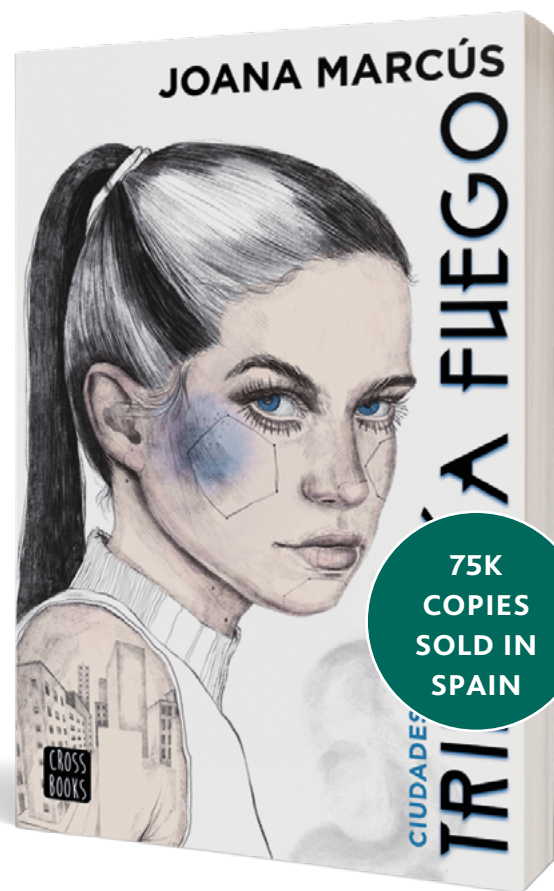
DYSTOPIA ROUSING SECRET ROMANCE YA
ANDROIDS & HUMANS FINDING YOUR PLACE IN THE WORLD

Fight for your freedom!

The world as we know it has been devastated by the Great War. In the few inhabitable territories that remain, humans and androids live side by side, looking on each other as enemies. Alice, Android 43, lives in the android region. Considered by her creator to be the prototype of the perfect machine, Alice has the ability to dream, but she chooses to hide it from others for fear that they might hurt her.

One day, her home is attacked by the rebels, a group of humans who want to destroy the robots. Alice is forced to escape to Central City, one of the rebel strongholds. In order to survive, she must pretend to be human: if anyone learns her secret, she could be killed. Only Tina, one of the city's guardians, and Jake, a friend, know her true nature. To integrate with the rest of the inhabitants, Alice begins to train with the city's young people, and soon her skill with weapons makes her stand out from the other students. However, when she falls in love with her grumpy, but also attractive, instructor, it will be more difficult for her to hide her secret.

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CROSSBOOKS • 124,443 WORDS • 480 PAGES • APRIL 2022
• ENGLISH SAMPLE AVAILABLE

The female leadership of The Hunger Games meets the frantic adventures of The Maze Runner and the oppression of Black Mirror tyrannies.

FIRE TRILOGY 2. ASH CITIES

TOUCHING CHARACTERS TYRANNIES & OPPRESSION
STRONG FEMALE PROTAGONIST ADVENTURES

A new city. An experiment. A reunion. A murder. A romance

After revealing that she is Android 43, Alice is captured and taken to the capital as a prisoner. There, she makes an unexpected discovery: Father John, her creator, is still alive and is now the supreme guardian of the rebel cities. Several weeks later, Rhett and his friend Trisha manage to find her. The rescue isn't easy, but they end up in the independent city ruled by the Sergeant, a harsh and bloodthirsty character. He buys androids to experiment with, and when they're no longer useful, it liquidates them. The night Alice discovers this secret, she flees with her friends and a group of robots. Though they are fugitives again, they don't lose hope: it will be a place where they can live in peace.

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40K COPIES SOLD IN SPAIN

CROSSBOOKS • 107,612 WORDS • 416 PAGES • MAY 2022

FIRE TRILOGY 3. CITIES OF FIRE

FIGHT FOR FREEDOM POST-APOCALYPTIC
SURVIVING UNCONDITIONAL FRIENDSHIP

Being oneself is the only way to find our place in the world

After fleeing the Union, Alice is a fugitive again. Father John and the Sergeant are after her, hoping to capture the android, reboot her brain, and extinguish the threat she represents to the authoritarian system they both want to establish. On the run, Alice and her friends take refuge in the Android Zone, a safe territory created by her friend Max and the survivors from Central City. However, Alice gets ill and her friends, worried, call the only person who can save her: Father John. He cures her, but then he prepares for attacking the city. Alice and her friends must get ready for the battle. Just their victory can assure humans and androids will live as equals.



35K COPIES SOLD IN SPAIN

CROSSBOOKS • 152,625 WORDS • 608 PAGES • JUNE 2022

RIGHTS SOLD TO: Zysk (Poland)



ANTONIO RUNA has been an online content creator since 2008. He has spent more than thirteen seasons of his successful podcast, *The Orbit of Endor*, analysing movies, television series, comics and literature that fall within the fantasy, science fiction and horror genres. He has also published articles and essays across other media, and now embarks on his first foray into narrative with *The Grey Girl*.

THE GREY GIRL

SUPERNATURAL THRILLER

SPIRITUALISM

FATHER-SON RELATIONSHIP

PSYCHIC POWERS

GRIM & PERTURBING

INFIDELITIES

A monstrous thriller full of paranormal events that delves into the loss of loved ones and how we deal with their absence

Isaac Zarco, a journalist and investigator of paranormal events, is not at a great point in his life. The death of his father has deeply affected him and hastened his break-up with Cosette, the love of his life. Stuck in this deep crisis, he begins to doubt if his psychic abilities have ever been real, or if they are just the product of his imagination.

One day, he receives a call from Cosette and her friend Barbara. A ghost seems to have settled in the girls' house, and they need help to get rid of it and its disturbing presence. At first Isaac is sceptical, however, wanting to reconnect with Cosette, he decides to launch an investigation. This is how he discovers that there are two different spirits in the house. One is furious and intolerable; the other belongs to a sad and fearful young woman who died at the hands of a ruthless killer. From this moment on, Isaac is involved in a quest against time to locate the murderer who roams the city unpunished.

The Grey Girl is a fast-paced novel, a combination of supernatural thriller and ghost story in Antonio Runa's particular style. The author combines masterfully action and emotion and creates a story which is at times dark and dreadful, at others encouraging and touching.



MINOTAURO • 170,337 WORDS • 560 PAGES • MARCH 2023

SHADOW MATTER

PARANORMAL INVESTIGATION

SUPERNATURAL THREATS

THRILLER & SUSPENSE

UNEXPECTED TWISTS

GHOSTS & DEMONS

MAN VERSUS HIS CREATION

An unsettling psychological thriller in which the occult and supernatural forces creep into ordinary life, bringing to the surface all the complexities of dealing with our inner demons

Inspector Fusco and his team find themselves up against a mysterious case affecting the entire city. Seemingly unrelated people of different class, age and gender have begun taking their own lives in wildly disparate circumstances, without any sign of a connection between them. The only thing common to each suicide is that the victims were suddenly overcome by an unexpected change in character before their deaths. A wave of fear and paranoia takes hold, as anyone could become the next victim.

The investigation appears to have reached a dead end, until the police approach paranormal detective Isaac Zarco, whose psychic abilities make him the only person capable of mediating the supernatural forces at play and shedding light on the perpetrator. Nevertheless, Zarco has his own demons to face. An unexpected visitation from an ethereal being who he hasn't seen since childhood is, despite their best intentions, throwing the psychic detective into turmoil. Zarco must face the forces that threaten to corrupt him and manage a series of challenges which not only put his life, but also the lives of his nearest and dearest, in danger.

An alleged demon which takes the form of a woman with crustacean-like skin, an artificial ghost which rebels against its creators, an imaginary friend who passes from one host to the next... Three beings from the most ethereal of realms cross paths with paranormal detective Isaac Zarco's most baffling case to date.



MINOTAURO • 143,478 WORDS • 480 PAGES • MARCH 2024

Paranormal detective Isaac Zarco should deal with his own demons to resolve this blood curdling case in the second volume of this series.



SALVA RUBIO is an author and scriptwriter. He wrote the text for such graphic novels as *Max*, *the Twenties*; *The Photographer of Mauthausen*; *The Librarian of Auschwitz*; and *Monet, Nomad of Light*. He has worked with some of the leaders of comics publishing in Europe, including Dupuis, Glénat, Le Lombard, and Delcourt. His cinematic work has earned him a nomination for a Goya award for Best Full-Length Animation feature. He is an associate member of the Writers' Guild of America and the Spanish Academy of Cinematic Arts and Sciences.

FOLLOWING IN THE FOOTSTEPS OF INDIANA JONES

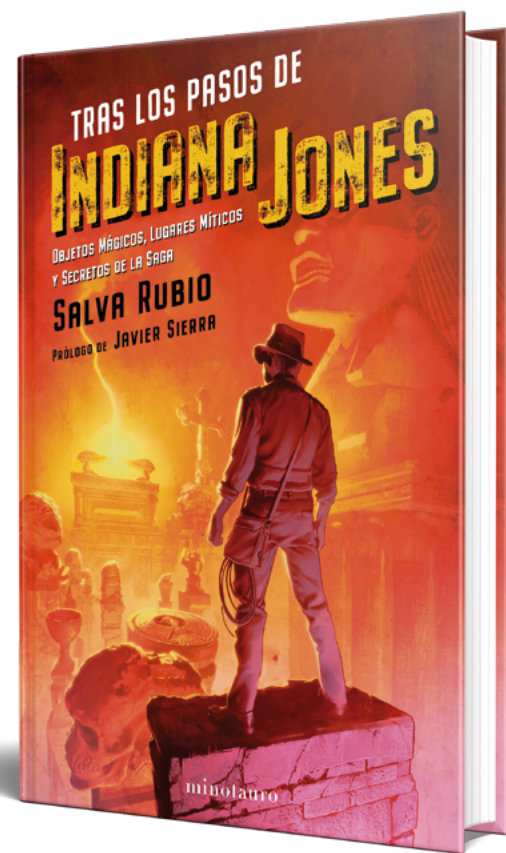
POP CULTURE ESSAY ADVENTURES & ARCHAEOLOGY

History, archeology, criticism, cinema, mythology, and mystery come together in this definitive book about the Indiana Jones univers

This is the most thorough work to date on one of the most beloved characters in modern cinema. For the first time, we have a complete biography of Indy with his journeys, investigations, and episodes from his life in chronological order, just as they appear in the four films, the TV series, the comics, the novels, and the video games, right up to the threshold of the fifth film.

Apart from the character's story, Salva Rubio has brought together the sources that inspired Indiana's creators, George Lucas and Steven Spielberg, plus the plot variants the scriptwriters imagined but never filmed. He also examines the cultural impact the archeologist with the whip has had on generations of viewers.

Following the adventures of this intrepid researcher, the author visits the real and mythical places where our hero has touched down, analyzes the treasures he's held in his hand, and explores mysteries from the past and present that even today have yet to be cleared up. He plunges readers into the cultures, countries, villages, and arts Indy found on his path, conveying the excitement of finding a clue, a secret door, a hidden passageway that brings us closer to understanding who we've been and therefore who we are. In the Invisible Library project, carrying out several missions.



MINOTAURO • 106,135 WORDS • 322 PAGES • JUNE 2021
• ENGLISH SAMPLE AVAILABLE

Moreover, this essay includes a full-color map with emblematic objects from the saga. The reader will also find in the margins of the book the title of the works where the adventures, treasures, and references mentioned throughout can be found.

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DAVID HERNANDO is the author of several books, including *CSI: Confidential*, *Spider-Man: A Spider's Tale*, *In the First Person: Frank Miller* and *In the First Person: George Perez*. His best-known work is the study of the history and trajectory of *the Dark Knight in Batman: The Rest is Silence* (2004), winner of the Critics' Choice Award for Best Theoretical Work that year. He was the editor of *Batman and Superman* in Spain between 2005 and 2011 and is currently editorial director of the Planeta Comics department.

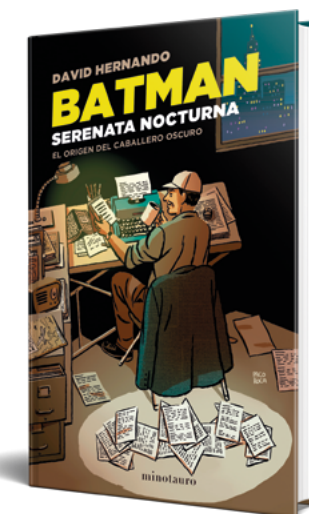
BATMAN. NIGHT SERENADE

BATMAN ESSAY POP CULTURE DC SUPERHEROES

The definitive account of the creation of the Dark Knight

In the 1930s, Bob Kane created Batman. That's what everyone believes, that's what appears in the credits of every comic book, movie, television series, or merchandising related to the character, but no one knows that it's not entirely true. Kane had the help of Bill Finger, one of the best screenwriters the comic book world has ever seen, and yet one of the best-kept secret identities to date. Finger lived in anonymity throughout his life and died alone, poor, and without any official recognition for his participation in the creation of the character. This essay *Batman: Night Serenade* features an exclusive introduction by Roy Thomas, editor and writer for DC Comics and Marvel, and interviews with various people who were close to Finger, such as his granddaughter Athena Finger, and the son of Jerry Robinson who created the Joker with Finger.

Hernando builds captivating, emotional, and fascinating tributes to the most well-known DC superheroes. A declaration of love for their story and their significance in popular culture.



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THE CREATION OF A SUPERHERO

SUPERMAN CREATIVE PROCESS LEGENDARY POP CULTURE HERO

The fascinating story of the most famous superhero of all time

Superman is not only one of the most famous and long-serving fictional characters, but he also introduced a new literary genre that has since attracted millions of people around the world. An icon of such scale can only be understood when we delve into the details that have led to him being hailed a mythical hero of popular culture. *Superman. The Creation of a Superhero* reviews the first 75 years of the character's life: the stories that shaped him, the historical context, and the people behind his development.

Beyond being an essay on this pop culture hero, this book is the story of Jerry Siegel and Joe Shuster, his creators. These two young men lived a dream, and fought for it until it became a reality. This book tells of how they achieved their dream, how far they went, and how much they lost along the way.

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